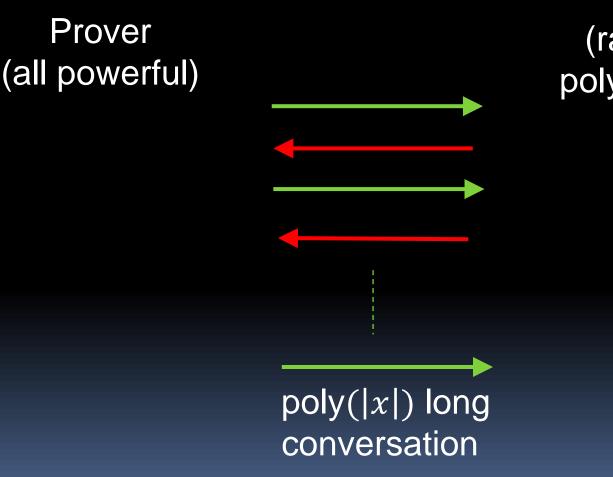
15-251: Great Theoretical Ideas in Computer Science Fall 2016 Lecture 29 December 8, 2016

Epilogue: Interactive Proof for 3*SAT* and Couple of open problems

Interactive Proofs

Claim $x \in L$



Verifier (randomized polynomial time)

Accept or reject

Prover any function P(x,c) = what to say next if c is conversation so far.

Verifier is a poly-time function V(x,r,c) = what to say next if c is conversation so far (r=verifier's random coins)

 $P \leftrightarrow V(x,r)$ denotes one conversation. Total bits in conversation can't exceed some poly(|x|). Verifier must accept/reject at end of conversation.

A language L belongs to IP iff

There is a polynomial time verifier V(x,r), |r|<poly(|x|); all P↔V(x,r) conversations are poly(|x|) bounded and accept/reject.

Completeness

> x∈L: ∃ Prover P, $\Pr_{r}[P\leftrightarrow V(x,r) \text{ accepts}] \ge \frac{3}{4}$

Soundness

≻ x∉L: \forall Provers P, $\Pr_{r}[P \leftrightarrow V(x,r) \text{ accepts}] \leq \frac{1}{4}$

We saw last lecture that graph non-isomorphism has an interactive proof, even though we don't know if it is in NP.

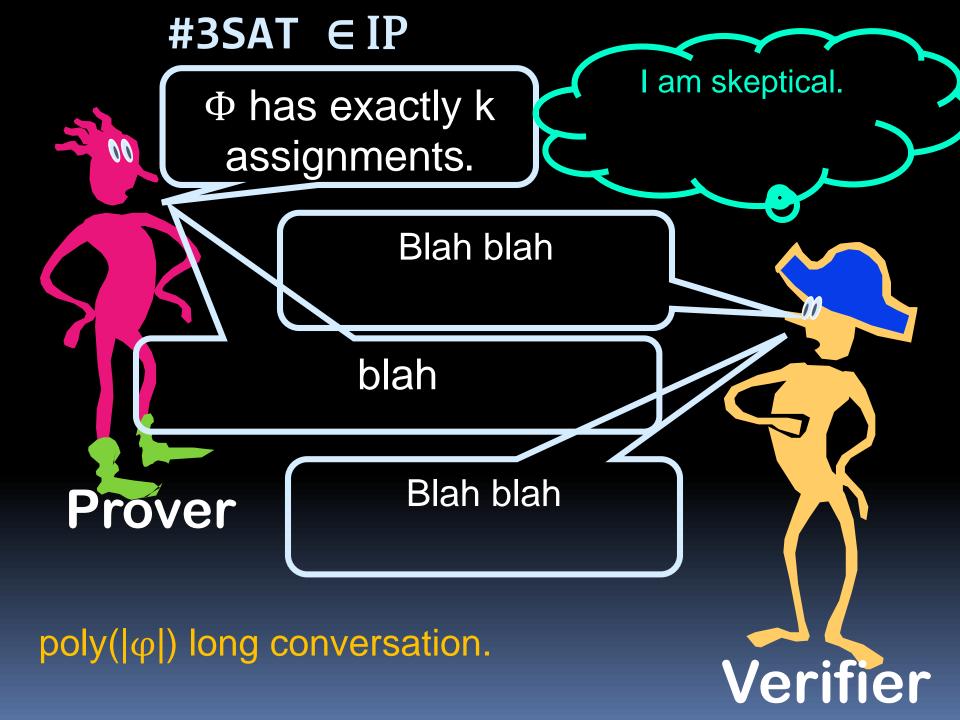
What about problems we *surely believe to not be in NP*, such as complements of 3COLOR, 3SAT, or other NP-complete problems?

In particular, can one (interactively) prove that a 3SAT formula is NOT satisfiable?

A more general problem: #SAT How many satisfying assignments does φ have?

 $3SAT = \{ \phi \mid \phi \text{ is a satisfiable 3-CNF formula. } \}$

#3SAT = {(ϕ ,k) | ϕ is a 3CNF formula that has exactly k satisfying assignments}



A Great Theoretical Idea

<u>Arithmetization</u>: From Boolean formulae to a polynomial over a finite field.

- Arith(T) = 1, Arith(F) = 0
- Arith(x) = x
- Arith $(\neg \theta_1) = 1$ -Arith (θ_1)
- Arith($\theta_1 \land \theta_2$) = Arith(θ_1) Arith(θ_2)
- Arith($\theta_1 \lor \theta_2$) = 1 (1- Arith(θ_1))(1-Arith(θ_2))

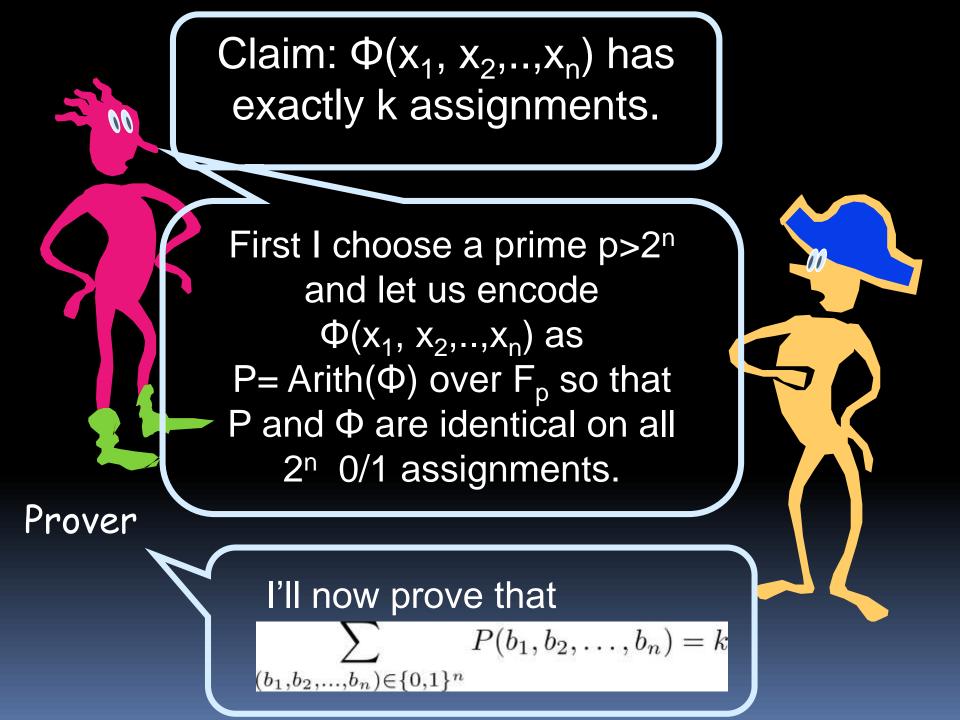
Claim (proof by induction): For any Boolean formula θ , θ and Arith(θ) agree on all 0/1 assignments.

Also, degree(Arith(θ)) = O(size(θ))

Example

Suppose $\phi = (x_1 \lor \neg x_2 \lor x_3) \land (\neg x_1 \lor \neg x_3 \lor x_4) \land (\neg x_2 \lor \neg x_4)$ Arith(ϕ) = $(1 - (1 - x_1)x_2(1 - x_3)) \cdot (1 - x_1x_3(1 - x_4)) \cdot (1 - x_2x_4)$

> Product of m terms if there are m clauses. Each has degree at most 3 if ϕ is a 3SAT instance



Let's define some polynomials

$$P(x_1, x_2, \dots, x_n) = \operatorname{Arith}(\phi); \text{ n-variate polynomial}$$

$$P_0 = \sum_{b_1, \dots, b_n \in \{0, 1\}} P(b_1, b_2, \dots, b_n); \text{ To prove } P_0 = k$$

$$P_1(x) = \sum_{b_2, \dots, b_n \in \{0, 1\}} P(x, b_2, \dots, b_n); \text{ Univariate polynomial in } F_p[x]$$

Prover can send $P_1(x)$ and verifier can check $P_1(0) + P_1(1) = k$.

But what if prover sends bogus $P_1(x)$? To combat this, Verifier picks random $r_1 \in F_p$, and challenges prover to "prove" the value of $P_1(r_1)$ <u>Key point</u>: If prover sends polynomial $Q_1(x) \neq P_1(x)$, then $Q_1(r_1) \neq P_1(r_1)$ with prob. ≥ 1 - $O(size(\phi)/p)$

The power of polynomials

Two n-variable formulae ϕ and ψ can differ on just one out of 2ⁿ assignments. So can't catch their difference by checking at a random assignment.

Two low-degree polynomials $P \neq Q$ must differ on significant fraction of the domain.

This property was very useful for "error-correction" and is now handy again.

Amazing reach of this simple fact about polynomials: a nonzero degree d polynomial has at most d roots over a field. $P(x_1, x_2, \dots, x_n) = \overline{\operatorname{Arith}(\phi)}; \text{ n-variate polynomial}$ $P_1(x) = \sum_{b_2, \dots, b_n \in \{0, 1\}} P(x, b_2, \dots, b_n); \text{ Univariate polynomial in } F_p[x]$

Prover asked to send low-degree polynomial $P_1(x)$ (by listing its coefficients); verifier checks $P_1(0) + P_1(1) = k$, picks random $r_1 \in F_p$, and challenges prover to prove the claimed value of $P_1(r_1)$.

<u>Lies beget lies</u>: If prover sends poly $Q_1(x) \neq P_1(x)$, then $Q_1(r_1) \neq P_1(r_1)$ with high probability.

Next round:

$$P_2(x) = \sum_{b_3,...,b_n \in \{0,1\}} P(r_1, x, b_3, ..., b_n);$$
 Univariate poly. in $F_p[x]$

Prover asked to send polynomial $P_2(x)$ (by listing its coefficients); verifier checks $P_2(0) + P_2(1) = P_1(r_1)$, picks random $r_2 \in F_p$, and challenges prover to prove the claimed value of $P_2(r_2)$. Next round:

$$P_2(x) = \sum_{b_3,...,b_n \in \{0,1\}} P(r_1, x, b_3 ..., b_n);$$
 Univariate poly. in $F_p[x]$

Prover sends low-degre polynomial $P_2(x)$ (by listing its coefficients); verifier checks $P_2(0) + P_2(1) = P_1(r_1)$, picks random $r_2 \in F_p$, and challenges prover to prove the claimed value of $P_2(r_2)$.

<u>Lies beget more lies:</u> If prover sends polynomial $Q_2(x) \neq P_2(x)$, then $Q_2(r_2) \neq P_2(r_2)$ with high prob.

Round *i* invariant: Verifier has chosen $r_1, r_2, \ldots, r_{i-1}$. Prover must commit to a polynomial, which for honest behavior should be

$$P_i(x) = \sum_{b_{i+1},\dots,b_n \in \{0,1\}} P(r_1,\dots,r_{i-1},x,b_{i+1},\dots,b_n)$$

Verifier checks $P_i(0) + P_i(1) = P_{i-1}(r_{i-1})$, picks random $r_i \in F_p$, and tasks prover with backing up the claimed value of $P_i(r_i)$.

Final round: Verifier has chosen $r_1, r_2, \ldots, r_{n-1}$. Prover sends a univariate low-degree polynomial, supposedly

$$P_n(x) = P(r_1, \ldots, r_{n-1}, x)$$

Verifier checks $P_n(0) + P_n(1) = P_{n-1}(r_{n-1})$, picks random $r_n \in F_p$, and checks $P_n(r_n) = P(r_1, r_2, \dots, r_n)$.

Verifier rejects if any of its checks across the n rounds fails; otherwise he accepts.

Completeness: If $\Phi(x_1, x_2, ..., x_n)$ has exactly k assignments, then a prover playing honestly by the rules will satisfy all checks made by the verifier, and the verifier will accept with certainty. **Soundness Theorem**: If number of satisfying assignments to $\Phi(x_1, x_2, ..., x_n)$ doesn't equal k, then the verifier accepts with probability $\leq poly(n)/p \ll 1/2$

Proof idea: Let $Q_i(x)$ be poly. prover sends in round i Since # sat. assignments to $\Phi = P_1(0) + P_1(1) \neq k$, prover must lie about $P_1(x)$ in round 1, sending $Q_1 \neq P_1$. (otherwise the check $Q_1(0)+Q_1(1)=k$ will fail)

Now $P_2(0)+P_2(1)=P_1(r_1)$ (by defn) & $P_1(r_1) \neq Q_1(r_1)$ w.h.p. So prover is forced to lie in round 2, sending $Q_2 \neq P_2$ (otherwise the check $Q_2(0)+Q_2(1)=Q_1(r_1)$ will fail)

Continuing this argument, unless very lucky in an earlier round, prover must send $Q_n(x) \neq P_n(x)$ in round n. Verifier can compute $P_n(r_n) = P(r_1, r_2, ..., r_n)$ (as he knows P) & will find $P(r_1, r_2, ..., r_n) \neq Q_n(r_n)$ w.h.p.

Probability of accepting false claim

For verifier to accept, prover must get lucky in some round.

Let i be the earliest round where this happens, i.e., $P_i(r_i) = Q_i(r_i)$ even though $P_i(x) \neq Q_i(x)$

As P_i and Q_i are degree poly(n) polys, this happens with probability \leq poly(n)/p

The probability that prover gets lucky in some round is at most n times bigger, and thus also $\leq poly(n)/p$

Summary

One can prove that a 3SAT formula is not satisfiable via an interactive proof! (Note: verifier is efficient, prover has to work hard)

Via NP-completeness reductions, same holds for claim that graph is not 3-colorable, not Hamiltonian, etc.

In fact, power of interactive proofs extends to all problems solvable in polynomial *space* (IP=PSPACE)

Surprising efficacy of polynomials in unexpected places!!

Problem 1: Bin Packing

Given a set $A = \{a_1, a_2, ..., a_n\}$ of positive integers, and a positive integer $B \ge \max a_i$, partition A into minimum number of subsets such that the sum of the elements in each subset is at most B.

Midterm 2: Bin Packing is NP-hard (reduction from PARITITION to telling if two "bins" suffice)

<u>Open</u>: Is there a polytime algo to find a partition with OPT + 1 subsets, where OPT is the number of subsets in an optimal solution?

Best known: $(1+\epsilon)$ OPT + 1, or OPT + O(log OPT)

Problem 2: Graph 3-Coloring

 $3COLOR = \{ \langle G \rangle | G \text{ is } 3\text{-colorable} \} \text{ is NP-complete.} \}$

So, unless P=NP, there is no polynomial time algorithm that given as input a 3-colorable graph, finds a proper 3-coloring of it.

Also known (and harder to prove): Finding a 4-coloring of a 3-colorable graph is NP-hard.

<u>Open</u>: What about 5-coloring a 3-colorable graph?

Most likely NP-hard, but we can't prove it!

Best algorithm uses $\approx n^{0.2}$ colors, where n =#vertices

Problem 3: Finding a satisfying assignment when there is an abundance of them

Suppose we are given a CNF formula ϕ on n variables that is promised to have $\geq 2^{n-1}$ satisfying assignments (i.e., at least ½ the assignments satisfy every clause).

Trivial to find a satisfying assignment of such an instance in randomized polynomial time.

<u>Open</u>: Is there a *deterministic* polynomial time algorithm for finding a satisfying assignment given such an instance of SAT?

Best known runtime: $n^{O}((\log \log n)^2)$ (2016)