

More Great Ideas in Theoretical CS

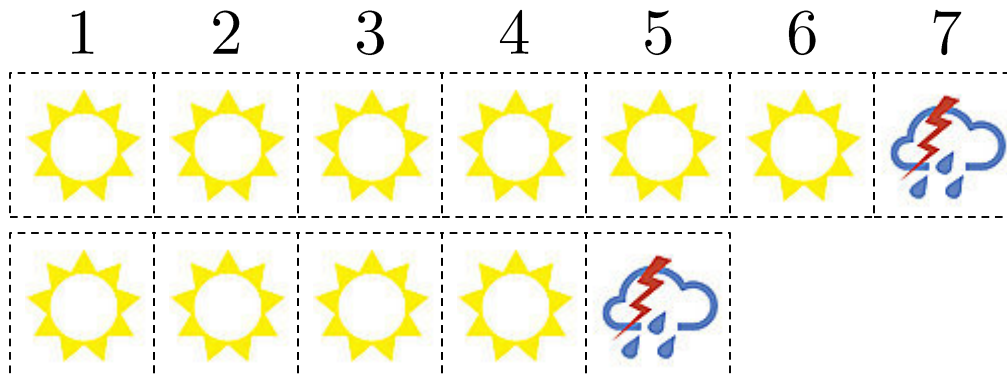
Online Algorithms

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SKI RENTAL

- You are on a ski vacation; you can buy skis for $\$B$ or rent for $\$1/\text{day}$
- You're very spoiled: You'll go home when it's not sunny
- Rent or buy when $B = 5$?

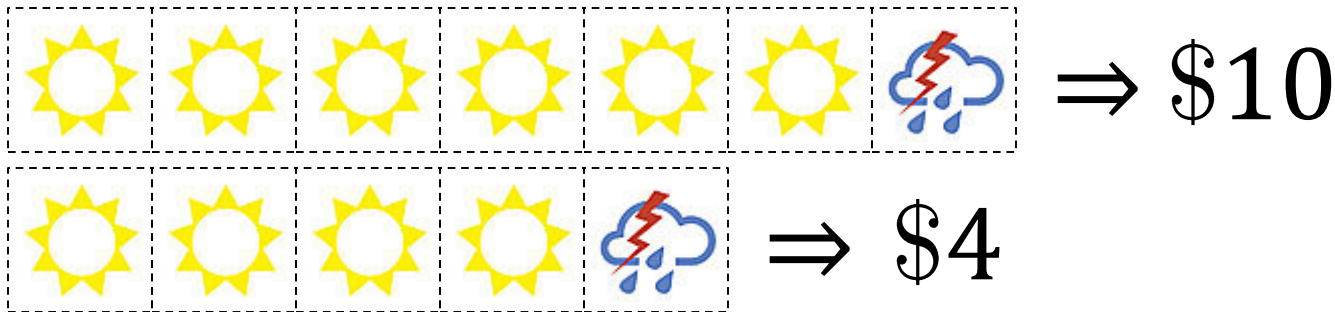


What is the complexity of the problem?



SKI RENTAL

- Now assume you don't know in advance how many days of sunshine there are
- Every day of sunshine you need to decide whether to rent or buy
- **Algorithm:** Rent for B days, then buy



SKI RENTAL

Assume $B \geq 8$. How bad can the “rent B days, then buy” algorithm be compared to the optimal solution in the worst case?

1. $ALG(I) = 2 \cdot OPT(I)$
2. $ALG(I) = 3 \cdot OPT(I)$
3. $ALG(I) = \frac{B}{2} \cdot OPT(I)$
4. $ALG(I) = B \cdot OPT(I)$

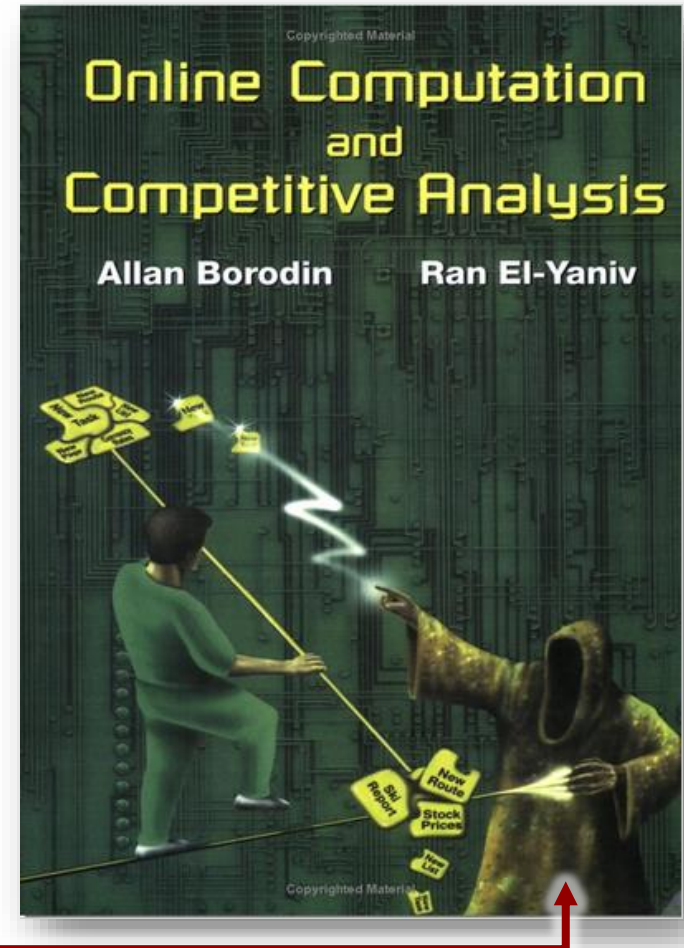


COMPETITIVE RATIO

- For a minimization problem and $c > 1$, ALG is a **c -competitive algorithm** if for **every** instance I ,
 $ALG(I) \leq c \cdot OPT(I)$
- For a maximization problem and $c < 1$, ALG is a **c -competitive algorithm** if for **every** instance I ,
 $ALG(I) \geq c \cdot OPT(I)$
- The difference from approximation algorithms is that here ALG is **online**, whereas $OPT(I)$ is the optimal **offline** solution

SKI RENTAL, REVISITED

- Our ski-rental algorithm is 2-competitive
- Renting for $B - 1$ days is $\left(\frac{2B-1}{B}\right)$ -competitive
- We prove that no online algorithm can do better by constructing an evil adversary



SKI RENTAL, REVISITED

- **Theorem:** No online algorithm for the ski rental problem is α -competitive for $\alpha < \frac{2B-1}{B}$
- **Proof:**
 - Alg is defined by renting for K days and buying on day $K + 1$
 - Evil adversary makes it rain on day $K + 2$
 - $K \geq B$: $OPT(I) = B, ALG(I) = K + B \geq 2B$
 - $K \leq B - 2$: $OPT(I) = K + 1,$
 $ALG(I) = K + B \geq 2K + 2 \blacksquare$

SKI RENTAL, REVISITED

Proving lower bounds for online algorithms is much easier than for approximation algorithms!



PAGING

- **Hard drive** holds N pages, **memory** holds k pages
- When a page of the hard drive is needed, it is brought into the memory
- If it's already in the memory, we have a **hit**, otherwise we have a **miss**
- If the memory is full, we may need to **evict** a page
- **Paging algorithm** tries to minimize misses



PAGING

Memory

1	2	3
---	---	---

4	2	3
---	---	---

4	1	3
---	---	---

4	1	3
---	---	---

2	1	3
---	---	---

Request sequence

4

4 1

4 1 3

4 1 3 2

4 1 3 2 4



PAGING

Memory

1	2	3
---	---	---

1	4	3
---	---	---

1	4	3
---	---	---

1	4	3
---	---	---

2	4	3
---	---	---

Request sequence

4

4 1

4 1 3

4 1 3 2

4 1 3 2 4



PAGING

- Three online paging algorithms (start with $1, \dots, k$) in memory
- LRU (least recently used)
- FIFO (first in first out): memory works like a queue; evict the page at the head and enqueue the new page
- LIFO (last in first out): memory works like a stack; evict top, push new page



EXAMPLE: LIFO

Memory

1	2	3
---	---	---

1	2	4
---	---	---

1	2	3
---	---	---

1	2	4
---	---	---

1	2	3
---	---	---

Request sequence

4

4 3

4 3 4

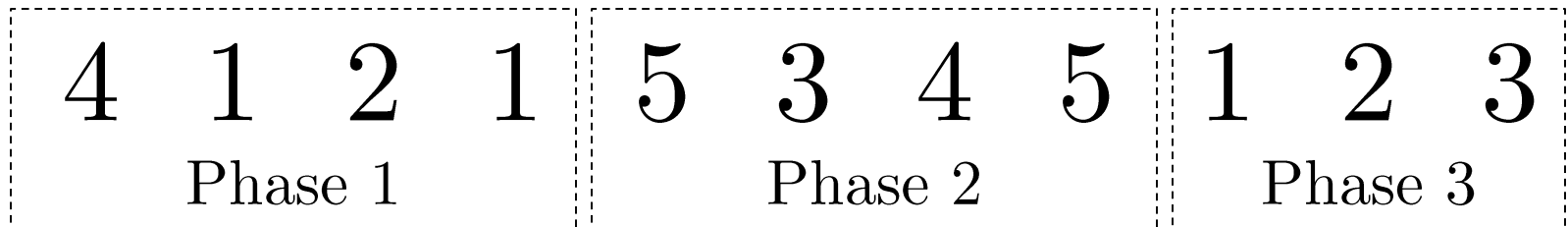
4 3 4 3

4 3 4 3 4



PAGING

- **Theorem:** LRU is k -competitive
- **Proof:**
 - We divide the request sequence into phases; phase 1 starts at the first page request; each phase is the longest possible with at most k requests for distinct pages
 - Example with $k = 3$:



PAGING

- **Theorem:** LRU is k -competitive
- **Proof (continued):**
 - Denote $m = \#$ phases, and by p_j^i the j th distinct page in phase i
 - Pages $p_1^i, \dots, p_k^i, p_1^{i+1}$ are all distinct
 - If OPT hasn't missed on pages p_2^i, \dots, p_k^i , it will miss on p_1^{i+1} , i.e., it misses at least once for every new phase (including phase 1) \Rightarrow
 $OPT \geq m$

PAGING

- **Theorem:** LRU is k -competitive
- **Proof (continued):**
 - LRU misses at most once on each distinct page in a phase
 - Therefore, $ALG \leq km$ ■

4	1	2	5
5	1	2	5 3
5	1	3	5 3 4
5	4	3	5 3 4 5



Phase 2 of the example on slide 17

PAGING

- **Theorem:** FIFO is k -competitive
- **Proof:** Essentially the same ■
- **Theorem:** No online alg for the paging problem is α -competitive for $\alpha < k$



PAGING

- Proof:
 - At each step the evil adversary requests the missing page in $\{1, \dots, k + 1\} \Rightarrow$ miss every time

1	2	3	4					
4	2	3	4	1				
4	2	1	4	1	3			
4	3	1	4	1	3	2		
4	3	2	4	1	3	2	1	

PAGING

- Proof:
 - If OPT evicts a page, it will take at least k requests to miss again ■

1	2	3	4			
1	4	3	4	1		
1	4	3	4	1	3	
1	4	3	4	1	3	2
1	4	2	4	1	3	2 1