

A Quick Review



## Summary so far

- How do you identify *intractable* problems? (problems not in P) e.g. SAT, TSP, Subset-Sum, ...
- Poly-time reductions  $A \leq_T^P B$  are useful to compare hardness of problems.
- Evidence for intractability of A: Show  $L \leq_T^P A$ , for <u>all</u>  $L \in \mathbb{C}$ , for a large class  $\mathbb{C}$ .

























## Karp reduction

**NP**-hardness is usually defined using Karp reductions.

Karp reduction (polynomial-time many-one reduction):



Make one call to  $M_B$  and directly use its answer as output. We must have:

Karp reduction picture

Karp reduction: Example
CLIQUE <b>Input</b> : $\langle G, k \rangle$ where G is a graph and k is a positive int. <b>Output</b> : Yes iff G contains a clique of size k.
INDEPENDENT-SET (IS) Input: $\langle G, k \rangle$ where G is a graph and k is a positive int. Output: Yes iff G contains an independent set of size k.
<b>Fact</b> : CLIQUE $\leq_m^P$ IS.



Karp reduction: Example
Proof:
We need to:
I. Define a map $f:\Sigma^* o\Sigma^*.$
2. Show $w \in CLIQUE \implies f(w) \in IS$
3. Show $w \not\in CLIQUE \implies f(w) \notin IS$ (often easier to argue the contrapositive)
<b>4.</b> Argue $f$ is computable in polynomial time.

Karp reduction: Example	
Proof (continued):	
$\underbrace{\text{I. Define a map } f: \Sigma^* \to \Sigma^*.}$	
def $f(w)$ :	

Karp reduction: Example	
Proof (continued):	
$\underline{\text{2. Show } w \in \text{CLIQUE}} \implies f(w) \in \text{IS}$	

Karp reduction: Example	
Proof (continued):	
3. Show $w \notin CLIQUE \implies f(w) \notin IS$	
(Show the contrapositive.)	

Karp reduction: Example
Proof (continued):
4. Argue $f$ is computable in polynomial time.
<ul> <li>checking if the input is a valid encoding can be done in polynomial time. (for any reasonable encoding scheme)</li> </ul>
- creating $E^*$ , and therefore $G^*$ , can be done in polynomial time.

Can define NP-hardness with respect to  $\leq_T^P$ . (what some courses use for simplicity)

Can define NP-hardness with respect to  $\leq_m^P$ . (what experts use)

These lead to different notions of NP-hardness.



CLIQUE is NP-complete

## Want to show:

- CLIQUE is in NP.
- CLIQUE is **NP**-hard.
  - 3SAT is **NP**-hard, so show 3SAT  $\leq_m^P$  CLIQUE.





CLIQUE is <b>NP</b> -complete: High level steps	
CLIQUE is in NP. 🗸	
We know 3SAT is <b>NP</b> -hard. So suffices to show 3SAT $\leq_m^P$ CLIQUE.	
We need to:	
I. Define a map $f: \Sigma^* \to \Sigma^*$ .	
2. Show $w \in 3SAT \implies f(w) \in CLIQUE$	
3. Show $w \not\in 3SAT \implies f(w) \notin CLIQUE$	
4. Argue $f$ is computable in polynomial time.	

3SAT $\leq$ CLIQUE: Defining the map	
I. Define a map $f: \Sigma^* \to \Sigma^*$ .	
not valid encoding of a 3SAT formula $\ \mapsto \ \epsilon$	
otherwise we have valid 3SAT formula $\varphi$ (with <i>m</i> clauses).	
$arphi\mapsto \langle G,k angle$ (we set $\ k=m$ )	
Construction demonstrated with an example.	





3SAT < CLIOLIE: Why it works	
If $G_{\varphi}$ contains an <i>m</i> -clique, then $\varphi$ is satisfiable:	
$G_{arphi}$ has a clique K of size $m \implies$	
$\implies \varphi$ is satisfiable.	

$3SAT \leq CLIQUE$ : Poly-time reduction?	
Creation of $G_{\varphi}$ is poly-time:	
Creating the vertex set:	
<ul> <li>there is just one vertex for each literal in each clause.</li> <li>scan input formula and create the vertex set.</li> </ul>	
Creating the edge set:	
- there are at most ${\sf O}(m^2)$ possible edges.	
<ul> <li>scan input formula to determine if an edge should be present.</li> </ul>	



Recall
<b>Theorem:</b> Let $f : \{0,1\}^* \to \{0,1\}$ be a decision problem which can be decided in time $O(T(n))$ .
Then it can be computed by a circuit family of size $O(T(n)^2)$ .
Given a TM $V$ , we can create a circuit family that has the same behavior as $V$ .
With this Theorem, it is actually easy to prove that CIRCUIT-SAT is <b>NP</b> -hard.

Proof Sketch	
<b>WTS</b> : for an arbitrary L in <b>NP</b> , $L \leq_m^P CIRCUIT-SAT$ .	