

15-251: Great Theoretical Ideas In Computer Science

Recitation 10 : Approximation Algorithms

Lecture Review

- The goal of an optimization problem is to find the minimum (or maximum) value under some constraints
- $\text{OPT}(I)$ is the value of the optimal solution to an instance I of an optimization problem
- We say an algorithm \mathcal{A} for an optimization problem is a factor- α approximation if for all instances I of the problem \mathcal{A} outputs a solution that is at least as good as $\alpha \cdot \text{OPT}(I)$.

Max(ish)-Cut

We define the Max-Cut problem as follows:

Let $G = (V, E)$ be a graph. Given a coloring of the vertices with 2 colors, we say that an edge $e = \{u, v\}$ is *cut* if u and v are colored differently. In the *Max-Cut problem*, the input is a graph G , and the output is a coloring of the vertices with 2 colors that maximizes the number of cut edges.

Consider the following approximation algorithm for the Max-Cut problem:

```
def MaxCutApprox(G):  
    • cut =  $\emptyset$   
    • improved = true  
    • while (improved):  
        – improved = false  
        – for  $v$  in  $G$ :  
            * if adding  $v$  to cut increases cutEdges(cut):  
                · cut = cut  $\cup$  { $v$ }  
                · improved = true  
    • return cut
```

- (a) Prove that this algorithm is poly-time.
- (b) Prove that this algorithm is a $\frac{1}{2}$ -approximation for Max-Cut.

Pokémon Coverage

Consider a set of Pokémon and a set of trainers each having a subset of these Pokémon. Given k (assuming k is less than the number of trainers), the problem is to maximize the number of distinct Pokémon covered. Prove that there exists a polynomial-time $(1 - 1/e)$ -approximation algorithm for this problem by considering the following greedy algorithm and by using the following steps:

On input S_1, \dots, S_m (each set corresponds to the Pokémon that a given trainer has) and k (the number of trainers chosen):

- Let $T = \emptyset$ (keeping track of trainers chosen)
- Let $U = \emptyset$ (keeping track of Pokémon covered)
- Repeat k times:
 - Pick j such that $j \notin T$ and $|S_j - U|$ is maximized.
 - Add j to T .
 - Update U to $U \cup S_j$.
- Output T .

(a) Show that the algorithm runs in polynomial time.

(b) Let T^* denote the optimum solution, and let $U^* = \cup_{j \in T^*} S_j$. Note that the value of the optimum solution is $|U^*|$. Define U_i to be set U in the above algorithm after i iterations of the loop. Let $r_i = |U^*| - |U_i|$. Prove that $r_i \leq (1 - \frac{1}{k})^i |U^*|$.

(c) Using the inequality $1 - \frac{1}{k} \leq e^{-\frac{1}{k}}$, conclude that the algorithm is a $(1 - \frac{1}{e})$ -approximation algorithm for the problem.